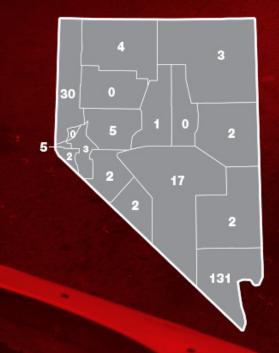
The Safe System Approach and Opportunities to Save Lives on Nevada's Roadways



Lacey Tisler, PE 9/6/2023



TOTAL LIVES LOST YTD:

pedestrians

UNRESTRAINED MOTORISTS

FATALITIES

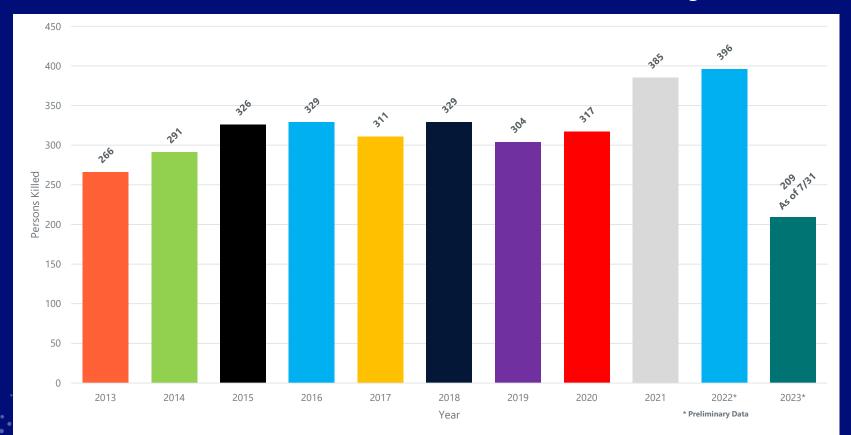
209

DOWN 11.44% FROM LAST YEAR

TOP CONTRIBUTING FACTORS: IMPAIRMENT & SPEEDING

DATA AS OF 8/1/2023

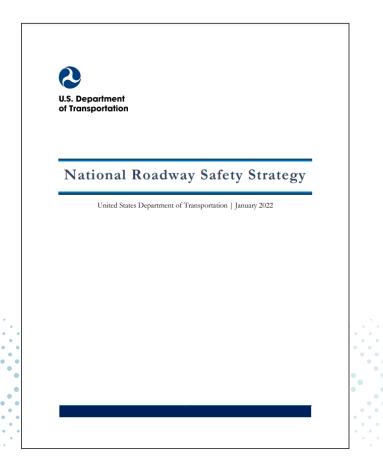
Lives Lost on Nevada's Roadways





National Roadway Safety Strategy

National Roadway Safety Strategy (NRSS)



- January 2022 U.S. DOT released the NRSS
- In 2023 the U.S. DOT released a oneyear update on the efforts
- Information about the NRSS if from the U.S.DOT and can be found at: https://www.transportation.gov/NRSS



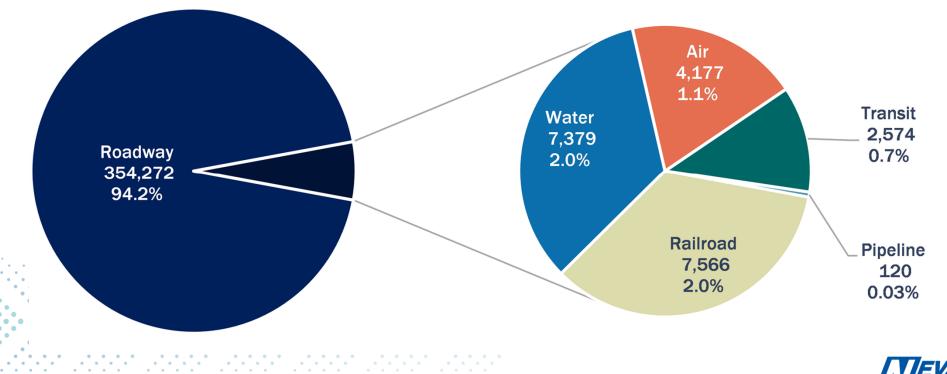
What is the NRSS?

- U.S. DOT's comprehensive approach to significantly reduce fatalities and serious injuries
- First step in reaching long-term goal of zero fatalities
- Represents a Department-wide approach to working with stakeholders across the county to achieve this goal





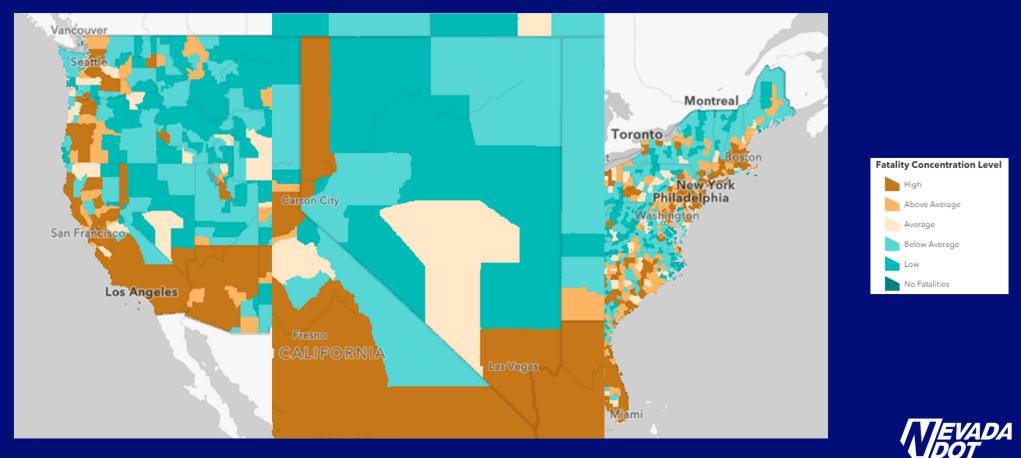
The Roadway Safety Problem



Source: Bureau of Transportation Statistics



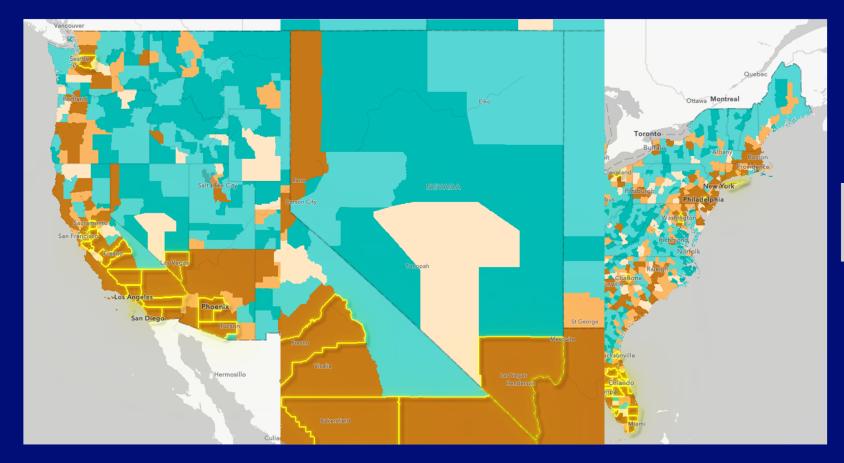
The Roadway Safety Problem Data Visualization



SAFE AND CONNECTED

Source: transportation.gov/NRSS/SafetyProblem

The Top 50 Counties in the Nation

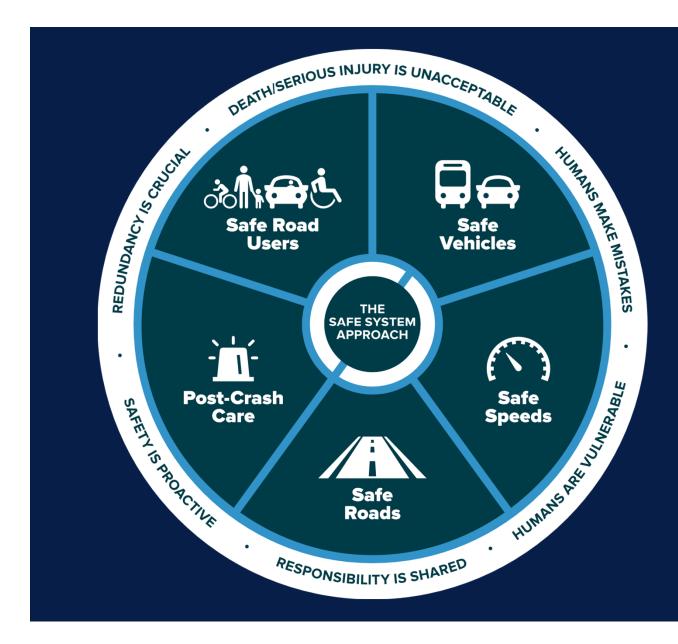


The top 50 counties with the highest fatalities in the country account for 24% of all fatalities.

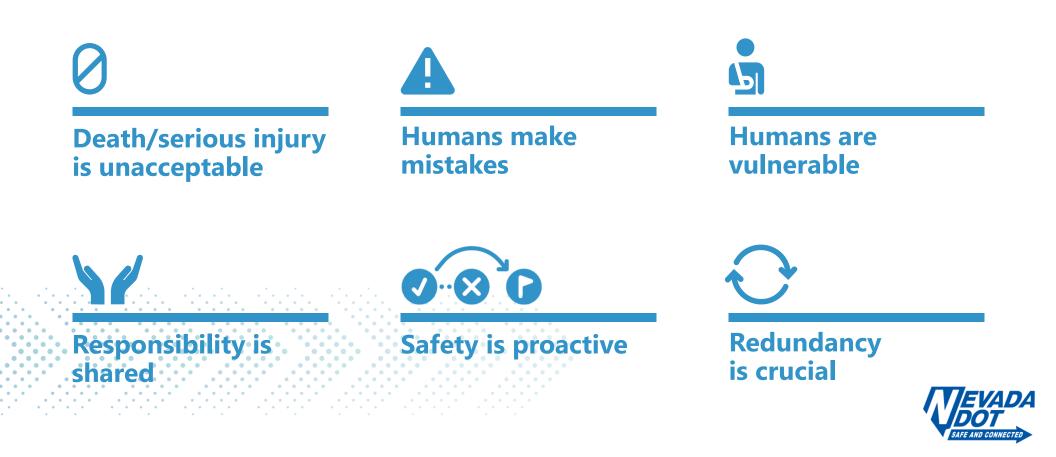


Source: transportation.gov/NRSS/SafetyProblem

The Safe System Approach



The 6 Safe Systems Principles



The 5 Safe Systems Elements



Safe road users



Safe vehicles



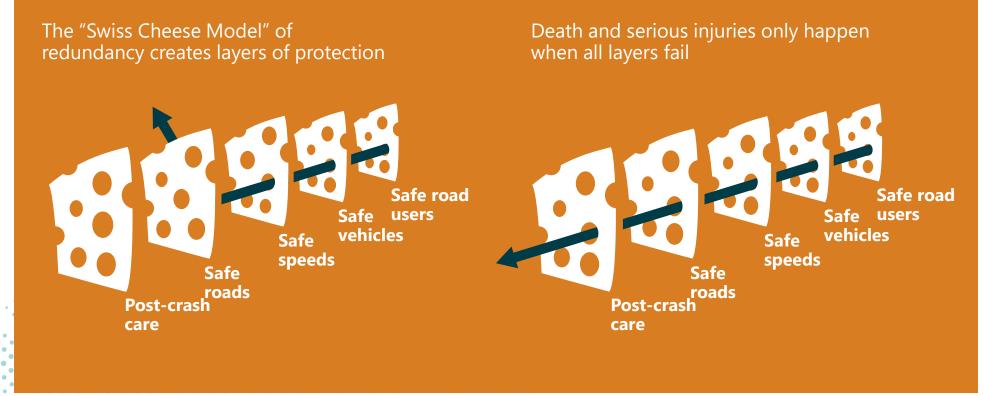




Post-crash care



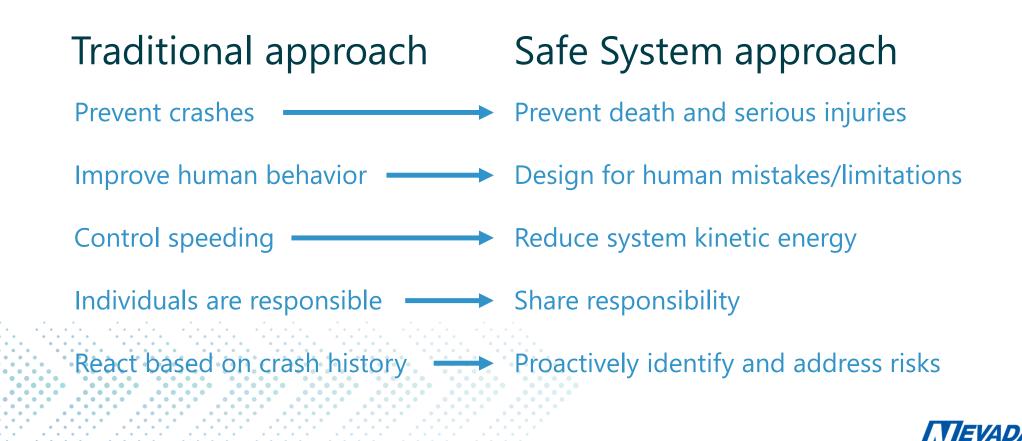
The 5 Safe System Elements Create Redundancy





Source: FHWA

Changes in Approach



Nevada's Strategic Highway Safety Plan

SHSP Overview

- Background
- What's New
 - Guiding Principles
 - 6 "Es" of Traffic Safety
 - SHSP Structure





zero Fatalities



Background

- Comprehensive Statewide Safety Plan
- Identifies greatest causes of fatalities and serious injuries
- Coordinated framework of strategies and action steps for reducing crashes
- Nevada's Goal: Zero Fatalities by 2050





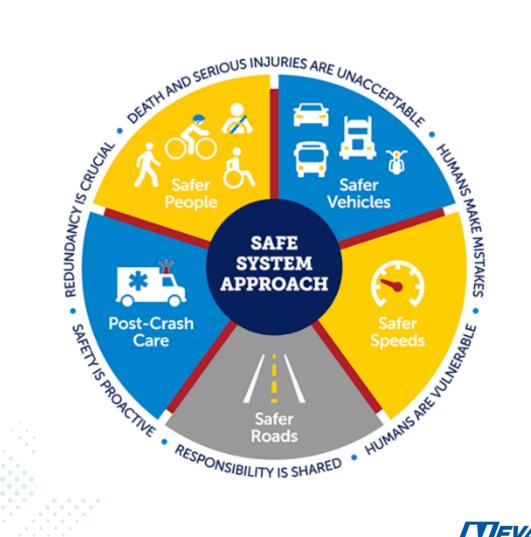
Guiding Principles

- Incorporate Equity
- Prioritize Safe Speed
- Double Down on What Works
- Accelerate Advanced Technology



6 "Es" of Traffic Safety

- Equity
- Engineering
- Education
- Enforcement
- Emergency Response
- Everyone



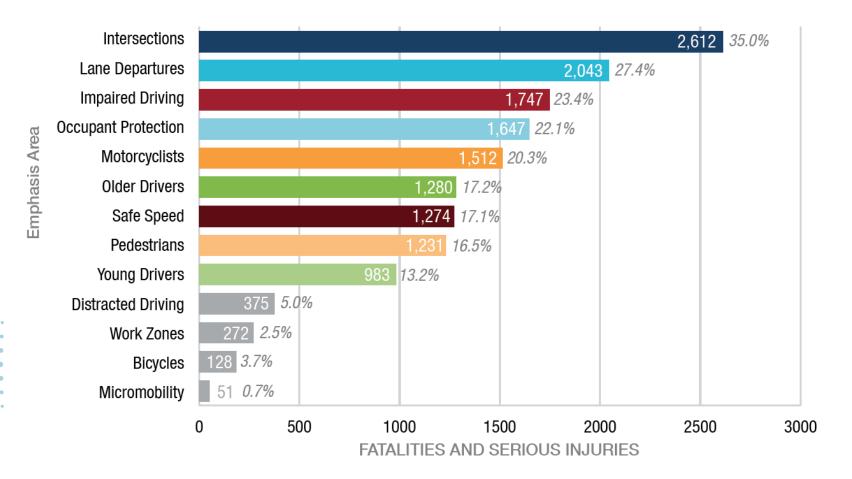


SHSP Structure – Key Areas



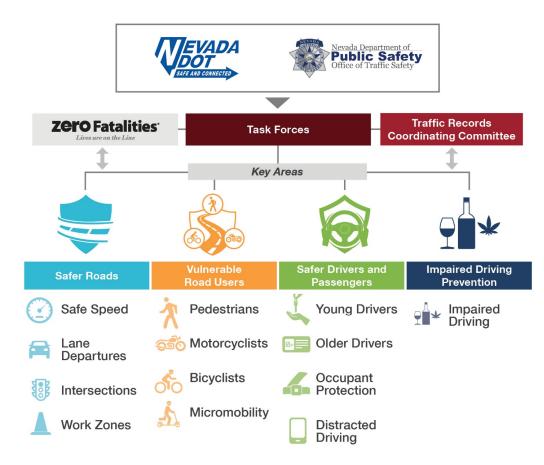
SAFE AND CONNECTED

SHSP Structure – Emphasis Areas





SHSP Structure – Key Areas and Emphasis Areas





How to Get Involved

- Attend Key Area Task Force Meetings
- Volunteer to lead an Action Step
- Visit <u>Zero Fatalities</u> website
 - Use the Crash Data Dashboard
 - View and share all the videos on the YouTube channel
 - Follow zerofatalitiesnv on Facebook, Twitter and Instagram







Speed Management Action Plan "Speed is at the heart of a forgiving road transportation system. It transcends all aspects of safety: without speed there can be no movement, but with speed comes kinetic energy and with kinetic energy and human error come crashes, injuries, and even deaths."

Organization for Economic Co-operation and Development



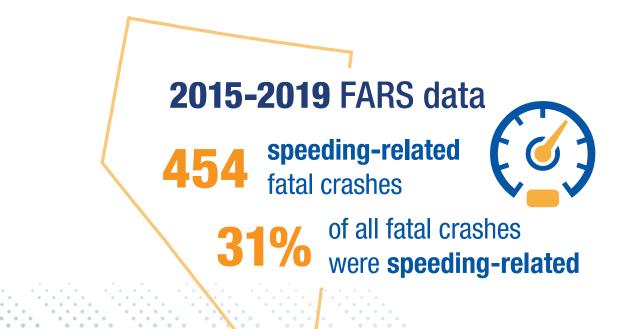
What is a Speed Management Action Plan (SMAP)?

- Characterizes speeding-related safety problems
- Identifies countermeasures and strategies (including 6Es)
- Outlines strategies and actions to reduce speeding and speeding-related fatalities and serious injuries
- Facilitates coordination and cooperation among safety stakeholders
- FHWA has documented guidance for SMAPs

"Mini SHSP" to address speeding



Speeding-Related Fatal Crashes





Estimated Cost of Speeding-Related Crashes to Society

From 2015-2019, speeding-related crashes resulted in a \$4.4 Billion economic impact equating to nearly \$900 Million per year



Speed and Impact on Crashes

- Speed influences the risk of a crash
- Speed influences the severity of a crash
- Controlling speed can prevent crashes
- Controlling speed can lessen severity of crashes
- At 50 mph: death is 20 times more likely than at 20 mph (source: WHO)

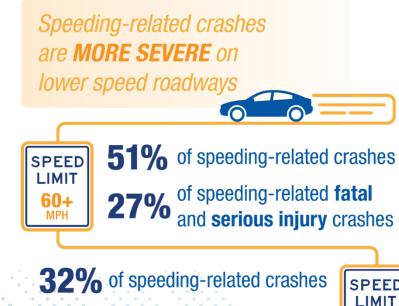




Speed and Impact on Pedestrians



Speeding-Related Crashes are More Severe on Lower Speed Roadways









Speeding-Related Crashes are More Severe on Functional Class 3 and 4 Roadways

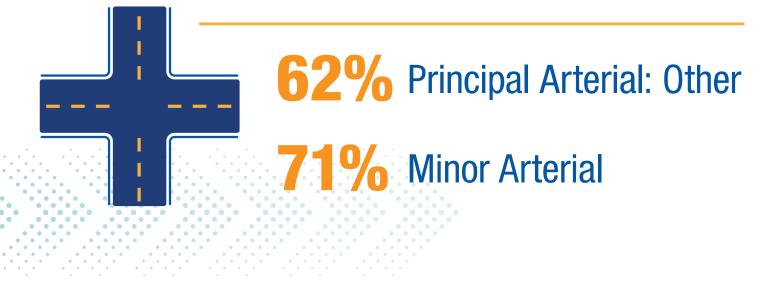
Speeding-related crashes are **MORE SEVERE** on Principal Arterial: Other and Minor Arterial roadways

32% of all crashes of fatal and 47% serious injury crashes



Speeding-Related Crashes are Intersection-Related

Speeding-related crashes are INTERSECTION-RELATED





Speeding-Related Fatal Crashes by Select Emphasis Area

51% of all **BICYCLE AND PEDESTRIAN** fatal and serious injury crashes are speeding-related

29% of all **MOTORCYCLE** fatal and serious injury crashes are speeding-related

of all UNRESTRAINED fatal and serious injury crashes are speeding-related

11% of all **IMPAIRED** fatal and serious injury crashes are speeding-related

Source: 2015-2019 NCATS



Speeding-Related Crashes are Over-Represented in Rural Counties

Speeding-related fatal and serious injury crashes are over-represented in **RURAL COUNTIES**



of Nevada's populationlives in Rural Counties

15% of all speeding-related crashes

28% of **fatal and serious injury** speeding-related crashes

Source: 2015-2019 NCATS

Kinetic Energy and the Impact on Crashes

$\mathsf{KE} = \frac{1}{2} m v^2$

KE – Kinetic Energy m – mass v - velocity Using this equation, we find that an increase in speed from 40 to 50 mph increases the Kinetic Energy around 150%.



Summary of Strategies and Actions

- Communications and Educations
- Setting Speed Limits
- Plan/Design for Speed Management
- Systemic Actions and Strategies in High Crash Corridors
- Education and Publicity on High Crash Corridors
- Systemic Speed review within the Highway Safety Improvement Program (HSIP) and other Safety Programs
- Speed and Speeding-Related Data



Engineering Countermeasures to Set Target Speeds

Determine Roadway Environment

Roadway Environment		Description	Target Speed (mph)	RE4	Urban General	Mix of uses set within small blocks with a well-connected roadway network. May extend long distances. The roadway	40-45
RE1	Natural	Adjacent land is in a Bureau of Land Management (BLM),	60-70			network usually connects to residential neighborhoods immediately along the corridor or behind the uses fronting the	35
		natural or wilderness condition, including lands unsuitable for settlement due to BLM or natural conditions.	50-60			roadway.	30
RE2 Rural	Rural	Sparsely settled lands; may include desert, agricultural land,	55-70	RE5	Urban/ Small	Mix of uses set within small blocks with a well-connected	35
		grassland, woodland, and wetlands.	50-60		Town Center	roadway network. Typically concentrated around a few blocks and identified as part of the community, town, or city of a civic	30
RE2T	E2T Rural Town Small concentrations of developed areas immediately		40-45			or economic center.	25
		surrounded by rural and natural areas; includes rural and historic towns.	30-35	RE6	Urban Core	Areas with the highest densities and with building heights typically greater than four floors within urbanized areas	30-35
			≤ 25			(population >250,000). Buildings have mixed uses, are built	25
RE3R		disconnected/sparse roadway network.	40-45			up to the roadway, and are within a well-connected roadway network	20
	Residential		Areas with casinos and other tourist-related land uses such	30-35			
			≤ 25		District	as hotels, gaming establishments, and large crowd	
RE3C		Mostly non-residential uses with large building footprints and	40-45	1		generators such as arenas, theatres, and other tourist-related attractions.	25
	Commercial/ Industrial	large parking lots. Buildings are within large blocks.	35				
	maasaaa		≤ 30				



Speed Management Countermeasures Along Roadways

- Speed safety cameras (speed safety cameras are currently not legal in Nevada)
- Lane narrowing
- Technology-driven solutions could include speed feedback signs, speed monitoring cameras, Strategic Traffic Monitoring Sites (STMS), etc.
- In-pavement speed limit markings
- Transverse lane markings
- Gateway treatment

- Addition of median or two-way leftturn lane (TWLTL)
- Horizontal deflection
- Medians and pedestrian refuge islands
- Roadway reconfiguration (four- to three-lane conversion)
- Landscaping
 - Terminated vista
 - On-street parking
- Vertical deflection



Speed Management Countermeasures At Intersections

- Increase Visibility
- Roundabout
- Small modern roundabouts and mini roundabouts (not traffic circles)
- Bulb-outs/neck downs
- Textured surfaces
- Diagonal diverter
 - Raised intersection/vertical
 - deflection

- Neighborhood traffic circle (not roundabouts)
- Transverse rumble strips



Selecting Countermeasures to Achieve Target Speed

- Practitioners should consider a variety of factors when selecting countermeasures including the following:
 - The roadway environment
 - Desired operating speed
 - Existing operating speed
 - Existing and future community needs
 - Existing and future multimodal needs
 - Safety of roadway users
 - Emergency response vehicles



Countermeasures to Achieve Target Speed Along Roadways

	Roadway vironment	Description	Target Speed (mph)	Speed Safety Cameras	Lane Narrowing	Technology- Driven Solutions	In-Pavement Speed Limit Markings	Transverse Lane Markings	Gateway Treatment	Addition of Median or TWLTL	Horizontal Deflection	Medians and Pedestrian Refuge Islands	Roadway Reconfiguration	Landscaping	Terminated Vista	On-street Parking	Vertical Deflection
RE1	RE1 Natural	Adjacent land is in a BLM, natural or wildemess condition, including lands unsuitable for settlement due to BLM or natural conditions.	60-70	х		х											
	- Hattartar		50-60	x	x	x											
RE2	Rural	Sparsely settled lands; may include desert, agricultural land, grassland, woodland, and wetlands.	60-70	x		x											
			50-60	x	x	x											
RE2T Rura		Small concentrations of developed areas immediately	40-45	x	x	x	х	x	x	X	x						
	Rural Town	surrounded by rural and natural areas; includes rural and historic towns.	30-35		X	х	X	х	x	X	X	х	x	X	x	x	
			≤ 25		x	х	X	х	X	X	x	х	х	х	х	х	X
	Suburban	Mostly residential uses within large blocks and a disconnected/sparse roadway network.	40-45		X	x				X	X						
	Residential		30-35		X	x				X	x	X	x	x	X		
			≤ 25		X	x				X	X	X	x	X	X	x	X
RE3C	Suburban	Mostly non-residential uses with large building footprints and large parking lots. Buildings are within large blocks.	40-45 35	X	x	x				X	x						
RESC	Commercial/ Industrial		 ≤ 30		X	x				X	X	X	x	X	X		
		Mix of uses set within small blocks with a well-connected	≤ 30 40-45	x	x	x				x	x	x	x	X	X	X	X
	Urban	roadway network. May extend long distances. The roadway	35	X	x	x				x	x	x	x	x	x	x	
	General	network usually connects to residential neighborhoods immediately along the corridor or behind the uses fronting			~												
		the roadway.	30		x	x				x	x	x	х	x	x	x	x
		Mix of uses set within small blocks with a well-connected	35		x	х				x		х	х	х		х	
RE5	Small Town	roadway network. Typically concentrated around a few blocks and identified as part of the community, town, or city	30		x	x				x	х	x	х	х	x	x	
•	Center	of a civic or economic center.	25		x	x				x	x	x	x	х	x	x	x
•		Areas with the highest densities and with building heights typically greater than four floors within urbanized areas	30-35		x	x				x	x	х	x	x	x	x	
RE6	Urban Core	(population >250,000). Buildings have mixed uses, are built up to the roadway, and are within a well-connected roadway network.	25		x	x				x	x	x	x	x	x	x	x
	Entertainment	Areas with casinos and other tourist-related land uses such as hotels, gaming establishments, and large crowd	30-35		х	х				х		х	х	х	x		x
RE7	RE7 District	as hotels, gaming establishments, and large crowd generators such as arenas, theatres, and other tourist- related attractions.	25		x	x				x		x	x	x	x		x



Countermeasures to Achieve Target Speed at Intersections

Roadway Environment		Description	Target Speed (mph)	Increase Visibility	Roundabout	Small Modern Roundabouts and Mini- Roundabouts	Bulb- Outs/ Neck Down	Textured Surfaces	Diagonal Diverter	Raised Intersection / Vertical Deflection	Neighborhood Traffic Circles	Transverse Rumble Strips
RE1	Natural	Adjacent land is in a BLM, natural or wildemess condition, including lands unsuitable for settlement due to BLM or		x								x
	Naturai	natural conditions.	50-60	x								x
RE2	RE2 Rural Sparsely settled lands; may include desert, agricultural land,	60-70	x								x	
	grassland, woodland, and wetlands.		50-60	x								x
		Small concentrations of developed areas immediately	40-45	x	х							x
RE2T	Rural Town		30-35	x	x	х	x	x				
		Thistoric towns.	≤ 25	x	x	x	x	x	x	x	x	
	Suburban	Mostly residential uses within large blocks and a	40-45	x	x							
RE3R	Residential		30-35	x	x	x	x	x				
			≤ 25	x	x	x	х	х	x	x		
	Suburban	Mostly non-residential uses with large building footprints and	40-45	х	x							
RE3C	Commercial/ Industrial	large parking lots. Buildings are within large blocks.	35	x	х	х	х	х				
	muusulai		≤ 30	x	x	х	x	x	X	x		
		Mix of uses set within small blocks with a well-connected	40-45	х	х							
RE4	Urban General	roadway network. May extend long distances. The roadway network usually connects to residential neighborhoods	35	x	x	x	x	x				
	General	immediately along the corridor or behind the uses fronting the roadway.	30	x	x	x	x	x	x	x	x	
	Urban/Small	Mix of uses set within small blocks with a well-connected roadway network. Typically concentrated around a few blocks and identified as part of the community, town, or city of a civic or economic center.	35	x	x		x					
RE5			30	x	x	x	x	x	x			
			25	х	x	x	х	х	х	x	x	
		Areas with the highest densities and with building heights typically greater than four floors within urbanized areas (population >250,000). Buildings have mixed uses, are built up to the roadway, and are within a well-connected roadway network.	30-35	x	x	x	x	x	x			
RE6	Urban Core		25	x	x	x	x	x	x	x		
	Entertainment	Areas with casinos and other tourist-related land uses such as hotels, gaming establishments, and large crowd	30-35	х	х	х	х	х		х		
RE7	RE7 District generators such as arenas, theatres, and targe clowd generators such as arenas, theatres, and other tourist-related attractions.		25	x	x	x	x	x		x		



"People generally do not speed because they are deviants. They speed because driving is a passive activity, one that almost never required the driver actively to concentrate or be mentally engaged to perform."

Charles L. Mahron, Jr.



What Else Can We Do?

- Be thoughtful of the Safe Systems Approach when working on land development projects by including:
 - Adequate counts for all users, not just vehicles
 - Ensuring that any access points to existing roadway facilities fit the context and environment
- Consider variances for parking minimums when developing potentially impairing facilities i.e. cannabis consumption lounges
- Ensure that there are adequate facilities for people to move without a car at potentially impairing facilities



Questions?



Nevada Advisory Committee on Traffic Safety

- The Nevada Advisory Committee on Traffic Safety (NVACTS) meets quarterly to provide guidance, approval and consensus on Highway Safety in Nevada
- Member agencies include:
 - Nevada Department of Transportation, Nevada Department of Public Safety, Nevada Department of Education, Nevada Department of Health and Human Services, Nevada Department of Motor Vehicles, Nevada Association of Counties, Nevada Leagues of Cities, Nevada Sheriffs' and Chiefs' Association, Nevada State Assembly Committee on Growth and Infrastructure, Nevada State Senate Committee on Growth and Infrastructure, Administrative Office of the Courts, Inter-Tribal Council of Nevada, Carson Area Metropolitan Planning Organization, Regional Transportation Commission of Southern Nevada, Regional Transportation Commission of Washoe County, Tahoe Regional Planning Agency, University of Nevada, Las Vegas Transportation Research Center and University of Nevada, Las Vegas School of Medicine

